

# LIBMATIO API 1.1.6

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# Chapter 1

## LIBMATIO API Library Documentation

### 1.1 Matlab MAT File I/O Library

#### Data Structures

- struct `mat_t`  
*Matlab MAT File information.*
- struct `matvar_t`  
*Matlab variable information.*
- struct `sparse_t`  
*sparse data information*

#### Typedefs

- typedef `mat_t mat_t`  
*Matlab MAT File information.*
- typedef `matvar_t matvar_t`  
*Matlab variable information.*
- typedef `sparse_t sparse_t`  
*sparse data information*

#### Enumerations

- enum {  
  `MAT_T_UNKNOWN` = 0, `MAT_T_INT8` = 1, `MAT_T_UINT8` = 2, `MAT_T_INT16` = 3,  
  `MAT_T_UINT16` = 4, `MAT_T_INT32` = 5, `MAT_T_UINT32` = 6, `MAT_T_SINGLE` = 7,

```
MAT_T_DOUBLE = 9, MAT_T_INT64 = 12, MAT_T_UINT64 = 13, MAT_T_MATRIX = 14,
MAT_T_COMPRESSED = 15, MAT_T_UTF8 = 16, MAT_T_UTF16 = 17, MAT_T_UTF32 = 18,
MAT_T_STRING = 20, MAT_T_CELL = 21, MAT_T_STRUCT = 22, MAT_T_ARRAY = 23,
MAT_T_FUNCTION = 24 }
```

*Matlab data types.*

- enum {
   
 MAT\_C\_CELL = 1, MAT\_C\_STRUCT = 2, MAT\_C\_OBJECT = 3, MAT\_C\_CHAR = 4,
   
 MAT\_C\_SPARSE = 5, MAT\_C\_DOUBLE = 6, MAT\_C\_SINGLE = 7, MAT\_C\_INT8 = 8,
   
 MAT\_C\_UINT8 = 9, MAT\_C\_INT16 = 10, MAT\_C\_UINT16 = 11, MAT\_C\_INT32 = 12,
   
 MAT\_C\_UINT32 = 13, MAT\_C\_INT64 = 14, MAT\_C\_UINT64 = 15, MAT\_C\_FUNCTION = 16
 }

*Matlab variable classes.*

- enum { MAT\_F\_COMPLEX = 0x0800, MAT\_F\_GLOBAL = 0x0400, MAT\_F\_LOGICAL = 0x0200, MAT\_F\_CLASS\_T = 0x00ff }

*Matlab array flags.*

- enum { COMPRESSION\_NONE = 0, COMPRESSION\_ZLIB = 1 }

*Matlab compression options.*

## Functions

- int Mat\_CalcSingleSubscript (int rank, int \*dims, int \*subs)

*Calculate a single subscript from a set of subscript values.*

- int \* Mat\_CalcSubscripts (int rank, int \*dims, int index)

*Calculate a set of subscript values from a single(linear) subscript.*

- int Mat\_Close (mat\_t \*mat)

*Closes an open Matlab MAT file.*

- mat\_t \* Mat\_Create (char \*matname, char \*hdr\_str)

*Creates a new Matlab MAT file.*

- mat\_t \* Mat\_Open (char \*matname, int mode)

*Opens an existing Matlab MAT file.*

- int Mat\_Rewind (mat\_t \*mat)

*Rewinds a Matlab MAT file to the first variable.*

- size\_t Mat\_SizeOfClass (int class\_type)

*Returns the size of a Matlab Class.*

- int Mat\_VarAddStructField (matvar\_t \*matvar, matvar\_t \*\*fields)

*Adds a field to a structure.*

- **matvar\_t \* Mat\_VarCreate** (char \*name, int class\_type, int data\_type, int rank, int \*dims, void \*data, int opt)  
*Creates a MAT Variable with the given name and (optionally) data.*
- **int Mat\_VarDelete (mat\_t \*mat, char \*name)**  
*Deletes a variable from a file.*
- **matvar\_t \* Mat\_VarDuplicate (const matvar\_t \*in, int opt)**  
*Duplicates a matvar\_t structure.*
- **void Mat\_VarFree (matvar\_t \*matvar)**  
*Frees all the allocated memory associated with the structure.*
- **matvar\_t \* Mat\_VarGetCell (matvar\_t \*matvar, int index)**  
*Returns a pointer to the Cell array at a specific index.*
- **matvar\_t \*\* Mat\_VarGetCells (matvar\_t \*matvar, int \*start, int \*stride, int \*edge)**  
*Indexes a cell array.*
- **matvar\_t \*\* Mat\_VarGetCellsLinear (matvar\_t \*matvar, int start, int stride, int edge)**  
*Indexes a cell array.*
- **int Mat\_VarGetNumberOfFields (matvar\_t \*matvar)**  
*Returns the number of fields in a structure variable.*
- **size\_t Mat\_VarGetSize (matvar\_t \*matvar)**  
*Calculates the size of a matlab variable in bytes.*
- **matvar\_t \* Mat\_VarGetStructField (matvar\_t \*matvar, void \*name\_or\_index, int opt, int index)**  
*Finds a field of a structure.*
- **matvar\_t \* Mat\_VarGetStructs (matvar\_t \*matvar, int \*start, int \*stride, int \*edge, int copy\_fields)**  
*Indexes a structure.*
- **matvar\_t \* Mat\_VarGetStructsLinear (matvar\_t \*matvar, int start, int stride, int edge, int copy\_fields)**  
*Indexes a structure.*
- **void Mat\_VarPrint (matvar\_t \*matvar, int printdata)**  
*Prints the variable information.*
- **matvar\_t \* Mat\_VarRead (mat\_t \*mat, char \*name)**  
*Reads the variable with the given name from a MAT file.*
- **int Mat\_VarReadData (mat\_t \*mat, matvar\_t \*matvar, void \*data, int \*start, int \*stride, int \*edge)**  
*Reads MAT variable data from a file.*
- **int Mat\_VarReadDataAll (mat\_t \*mat, matvar\_t \*matvar)**  
*Reads all the data for a matlab variable.*

- int [Mat\\_VarReadDataLinear](#) (mat\_t \*mat, matvar\_t \*matvar, void \*data, int start, int stride, int edge)  
*Reads MAT variable data from a file.*
- matvar\_t \* [Mat\\_VarReadInfo](#) (mat\_t \*mat, char \*name)  
*Reads the information of a variable with the given name from a MAT file.*
- matvar\_t \* [Mat\\_VarReadNext](#) (mat\_t \*mat)  
*Reads the next variable in a MAT file.*
- matvar\_t \* [Mat\\_VarReadNextInfo](#) (mat\_t \*mat)  
*Reads the information of the next variable in a MAT file.*
- int [Mat\\_VarWrite](#) (mat\_t \*mat, matvar\_t \*matvar, int compress)  
*Writes the given MAT variable to a MAT file.*
- int [Mat\\_VarWriteData](#) (mat\_t \*mat, matvar\_t \*matvar, void \*data, int \*start, int \*stride, int \*edge)  
*Writes the given data to the MAT variable.*
- int [Mat\\_VarWriteInfo](#) (mat\_t \*mat, matvar\_t \*matvar)  
*Writes the given MAT variable to a MAT file.*

## Variables

- enum { ... } [matio\\_classes](#)  
*Matlab variable classes.*
- enum { ... } [matio\\_compression](#)  
*Matlab compression options.*
- enum { ... } [matio\\_flags](#)  
*Matlab array flags.*
- enum { ... } [matio\\_types](#)  
*Matlab data types.*

### 1.1.1 Typedef Documentation

#### 1.1.1.1 **typedef struct mat\_t mat\_t**

Contains information about a Matlab MAT file

#### 1.1.1.2 **typedef struct matvar\_t matvar\_t**

Contains information about a Matlab variable

### 1.1.1.3 `typedef struct sparse_t sparse_t`

Contains information and data for a sparse matrix

## 1.1.2 Enumeration Type Documentation

### 1.1.2.1 `anonymous enum`

Matlab data types

**Enumeration values:**

*MAT\_T\_UNKNOWN* UNKNOWN data type.  
*MAT\_T\_INT8* 8-bit signed integer data type  
*MAT\_T\_UINT8* 8-bit unsigned integer data type  
*MAT\_T\_INT16* 16-bit signed integer data type  
*MAT\_T\_UINT16* 16-bit unsigned integer data type  
*MAT\_T\_INT32* 32-bit signed integer data type  
*MAT\_T\_UINT32* 32-bit unsigned integer data type  
*MAT\_T\_SINGLE* IEEE 754 single precision data type.  
*MAT\_T\_DOUBLE* IEEE 754 double precision data type.  
*MAT\_T\_INT64* 64-bit signed integer data type  
*MAT\_T\_UINT64* 64-bit unsigned integer data type  
*MAT\_T\_MATRIX* matrix data type  
*MAT\_T\_COMPRESSED* compressed data type  
*MAT\_T\_UTF8* 8-bit unicode text data type  
*MAT\_T\_UTF16* 16-bit unicode text data type  
*MAT\_T\_UTF32* 32-bit unicode text data type  
*MAT\_T\_STRING* String data type.  
*MAT\_T\_CELL* Cell array data type.  
*MAT\_T\_STRUCT* Structure data type.  
*MAT\_T\_ARRAY* Array data type.  
*MAT\_T\_FUNCTION* Function data type.

### 1.1.2.2 `anonymous enum`

Matlab variable classes

**Enumeration values:**

*MAT\_C\_CELL* Matlab cell array class.  
*MAT\_C\_STRUCT* Matlab structure class.  
*MAT\_C\_OBJECT* Matlab object class.  
*MAT\_C\_CHAR* Matlab character array class.  
*MAT\_C\_SPARSE* Matlab sparse array class.  
*MAT\_C\_DOUBLE* Matlab double-precision class.

**MAT\_C\_SINGLE** Matlab single-precision class.  
**MAT\_C\_INT8** Matlab signed 8-bit integer class.  
**MAT\_C\_UINT8** Matlab unsigned 8-bit integer class.  
**MAT\_C\_INT16** Matlab signed 16-bit integer class.  
**MAT\_C\_UINT16** Matlab unsigned 16-bit integer class.  
**MAT\_C\_INT32** Matlab signed 32-bit integer class.  
**MAT\_C\_UINT32** Matlab unsigned 32-bit integer class.  
**MAT\_C\_INT64** Matlab unsigned 32-bit integer class.  
**MAT\_C\_UINT64** Matlab unsigned 32-bit integer class.  
**MAT\_C\_FUNCTION** Matlab unsigned 32-bit integer class.

### 1.1.2.3 anonymous enum

Matlab array flags

**Enumeration values:**

**MAT\_F\_COMPLEX** Complex bit flag.  
**MAT\_F\_GLOBAL** Global bit flag.  
**MAT\_F\_LOGICAL** Logical bit flag.  
**MAT\_F\_CLASS\_T** Class-Type bits flag.

### 1.1.2.4 anonymous enum

Matlab compression options

**Enumeration values:**

**COMPRESSION\_NONE** No compression.  
**COMPRESSION\_ZLIB** zlib compression

## 1.1.3 Function Documentation

### 1.1.3.1 int Mat\_CalcSingleSubscript (int *rank*, int \* *dims*, int \* *subs*)

Calculates a single linear subscript (0-relative) given a 1-relative subscript for each dimension. The calculation uses the formula below where index is the linear index, s is an array of length RANK where each element is the subscript for the correspondind dimension, D is an array whose elements are the dimensions of the variable.

$$index = \sum_{k=0}^{RANK-1} [(s_k - 1) \prod_{l=0}^k D_l]$$

**Parameters:**

**rank** Rank of the variable  
**dims** dimensions of the variable  
**subs** Dimension subscripts

**Returns:**

Single (linear) subscript

### 1.1.3.2 int\* Mat\_CalcSubscripts (int *rank*, int \* *dims*, int *index*)

Calculates 1-relative subscripts for each dimension given a 0-relative linear index. Subscripts are calculated as follows where s is the array of dimension subscripts, D is the array of dimensions, and index is the linear index.

$$s_k = \lfloor \frac{1}{L} \prod_{l=0}^k D_l \rfloor + 1$$

$$L = index - \sum_{l=k}^{RANK-1} s_k \prod_{m=0}^k D_m$$

**Parameters:**

*rank* Rank of the variable

*dims* dimensions of the variable

*index* linear index

**Returns:**

Array of dimension subscripts

### 1.1.3.3 int Mat\_Close ([mat\\_t](#) \* *mat*)

Closes the given Matlab MAT file and frees any memory with it.

**Parameters:**

*mat* Pointer to the MAT file

**Return values:**

0

### 1.1.3.4 [mat\\_t](#)\* Mat\_Create (char \* *matname*, char \* *hdr\_str*)

Tries to create a new Matlab MAT file with the given name and optional header string. If no header string is given, the default string is used containing the software, version, and date in it. If a header string is given, at most the first 116 characters is written to the file. The given header string need not be the full 116 characters, but MUST be NULL terminated.

**Parameters:**

*matname* Name of MAT file to create

*hdr\_str* Optional header string, NULL to use default

**Returns:**

A pointer to the MAT file or NULL if it failed. This is not a simple FILE \* and should not be used as one.

**1.1.3.5 `mat_t*` Mat\_Open (`char * matname, int mode`)**

Tries to open a Matlab MAT file with the given name

**Parameters:**

*matname* Name of MAT file to open

*mode* File access mode (MAT\_ACC\_RDONLY,MAT\_ACC\_RDWR,etc).

**Returns:**

A pointer to the MAT file or NULL if it failed. This is not a simple FILE \* and should not be used as one.

**1.1.3.6 `int` Mat\_Rewind (`mat_t * mat`)**

Rewinds a Matlab MAT file to the first variable

**Parameters:**

*mat* Pointer to the MAT file

**Return values:**

0 on success

**1.1.3.7 `size_t` Mat\_SizeOfClass (`int class_type`)**

Returns the size (in bytes) of the matlab class class\_type

**Parameters:**

*class\_type* Matlab class type (MAT\_C\_\*)

**Returns:**

Size of the class

**1.1.3.8 `int` Mat\_VarAddStructField (`matvar_t * matvar, matvar_t ** fields`)**

Adds the given field to the structure. fields should be an array of `matvar_t` pointers of the same size as the structure (i.e. 1 field per structure element).

**Parameters:**

*matvar* Pointer to the Structure MAT variable

*fields* Array of fields to be added

**Return values:**

0 on success

### 1.1.3.9 `matvar_t* Mat_VarCreate (char * name, int class_type, int data_type, int rank, int * dims, void * data, int opt)`

Creates a MAT variable that can be written to a Matlab MAT file with the given name, data type, dimensions and data. Rank should always be 2 or more. i.e. Scalar values would have rank=2 and dims[2] = {1,1}. Data type is one of the MAT\_T types. MAT adds MAT\_T\_STRUCT and MAT\_T\_CELL to create Structures and Cell Arrays respectively. For MAT\_T\_STRUCT, data should be a NULL terminated array of `matvar_t` \* variables (i.e. for a 3x2 structure with 10 fields, there should be 61 `matvar_t` \* variables where the last one is NULL). For cell arrays, the NULL termination isn't necessary. So to create a cell array of size 3x2, data would be the address of an array of 6 `matvar_t` \* variables.

EXAMPLE: To create a struct of size 3x2 with 3 fields:

```
int rank=2, dims[2] = {3,2}, nfields = 3;
matvar_t **vars;

vars = malloc((3*2*nfields+1)*sizeof(matvar_t *));
vars[0]          = Mat_VarCreate(...);
:
vars[3*2*nfields-1] = Mat_VarCreate(...);
vars[3*2*nfields]   = NULL;
```

EXAMPLE: To create a cell array of size 3x2:

```
int rank=2, dims[2] = {3,2};
matvar_t **vars;

vars = malloc(3*2*sizeof(matvar_t *));
vars[0]          = Mat_VarCreate(...);
:
vars[5] = Mat_VarCreate(...);
```

#### Parameters:

`name` Name of the variable to create

`class_type` class type of the variable in Matlab(one of the mx Classes)

`data_type` data type of the variable (one of the MAT\_T\_ Types)

`rank` Rank of the variable

`dims` array of dimensions of the variable of size rank

`data` pointer to the data

`opt` 0, or bitwise or of the following options:

- `MEM_CONSERVE` to just use the pointer to the data and not copy the data itself. Note that the pointer should not be freed until you are done with the mat variable. The `Mat_VarFree` function will NOT free data that was created with `MEM_CONSERVE`, so free it yourself.
- `MAT_F_COMPLEX` to specify that the data is complex. The data variable should be a contiguous piece of memory with the real part written first and the imaginary second
- `MAT_F_GLOBAL` to assign the variable as a global variable
- `MAT_F_LOGICAL` to specify that it is a logical variable

#### Returns:

A MAT variable that can be written to a file or otherwise used

**1.1.3.10 int Mat\_VarDelete ([mat\\_t](#) \* *mat*, [char](#) \* *name*)****Parameters:**

*mat* Pointer to the [mat\\_t](#) file structure

*name* Name of the variable to delete

**Returns:**

0 on success

**1.1.3.11 [matvar\\_t](#)\* Mat\_VarDuplicate (const [matvar\\_t](#) \* *in*, int *opt*)**

Provides a clean function for duplicating a [matvar\\_t](#) structure.

**Parameters:**

*in* pointer to the [matvar\\_t](#) structure to be duplicated

*opt* 0 does a shallow duplicate and only assigns the data pointer to the duplicated array. 1 will do a deep duplicate and actually duplicate the contents of the data. Warning: If you do a shallow copy and free both structures, the data will be freed twice and memory will be corrupted. This may be fixed in a later release.

**Returns:**

Pointer to the duplicated [matvar\\_t](#) structure.

**1.1.3.12 void Mat\_VarFree ([matvar\\_t](#) \* *matvar*)**

Frees memory used by a MAT variable. Frees the data associated with a MAT variable if it's non-NULL and MEM\_CONSERVE was not used.

**Parameters:**

*matvar* Pointer to the [matvar\\_t](#) structure

**1.1.3.13 [matvar\\_t](#)\* Mat\_VarGetCell ([matvar\\_t](#) \* *matvar*, int *index*)**

Returns a pointer to the Cell Array Field at the given 1-relative index. MAT file must be a version 5 matlab file.

**Parameters:**

*matvar* Pointer to the Cell Array MAT variable

*index* linear index of cell to return

**Returns:**

Pointer to the Cell Array Field on success, NULL on error

**1.1.3.14 matvar\_t\*\* Mat\_VarGetCells (*matvar\_t* \* *matvar*, *int* \* *start*, *int* \* *stride*, *int* \* *edge*)**

Finds cells of a cell array given a start, stride, and edge for each dimension. The cells are placed in a pointer array. The cells should not be freed, but the array of pointers should be. If copies are needed, use Mat\_VarDuplicate on each cell. MAT File version must be 5.

**Parameters:**

*matvar* Cell Array matlab variable

*start* vector of length rank with 0-relative starting coordinates for each dimension.

*stride* vector of length rank with strides for each dimension.

*edge* vector of length rank with the number of elements to read in each dimension.

**Returns:**

an array of pointers to the cells

**1.1.3.15 matvar\_t\*\* Mat\_VarGetCellsLinear (*matvar\_t* \* *matvar*, *int* *start*, *int* *stride*, *int* *edge*)**

Finds cells of a cell array given a linear indexed start, stride, and edge. The cells are placed in a pointer array. The cells themselves should not be freed as they are part of the original cell array, but the pointer array should be. If copies are needed, use Mat\_VarDuplicate on each of the cells. MAT file version must be 5.

**Parameters:**

*matvar* Cell Array matlab variable

*start* starting index

*stride* stride

*edge* Number of cells to get

**Returns:**

an array of pointers to the cells

**1.1.3.16 int Mat\_VarGetNumberOfFields (*matvar\_t* \* *matvar*)**

Returns the number of fields in the given structure. MAT file version must be 5.

**Parameters:**

*matvar* Structure matlab variable

**Returns:**

Number of fields, or a negative number on error

**1.1.3.17 size\_t Mat\_VarGetSize (*matvar\_t* \* *matvar*)****Parameters:**

*matvar* matlab variable

**Returns:**

size of the variable in bytes

### 1.1.3.18 `matvar_t* Mat_VarGetStructField (matvar_t * matvar, void * name_or_index, int opt, int index)`

Returns a pointer to the structure field at the given 0-relative index. MAT file version must be 5.

**Parameters:**

*matvar* Pointer to the Structure MAT variable

*name\_or\_index* Name of the field, or the 1-relative index of the field. If the index is used, it should be the address of an integer variable whose value is the index number.

*opt* BY\_NAME if the name\_or\_index is the name or BY\_INDEX if the index was passed.

*index* linear index of the structure to find the field of

**Returns:**

Pointer to the Structure Field on success, NULL on error

### 1.1.3.19 `matvar_t* Mat_VarGetStructs (matvar_t * matvar, int * start, int * stride, int * edge, int copy_fields)`

Finds structures of a structure array given a start, stride, and edge for each dimension. The structures are placed in a new structure array. If copy\_fields is non-zero, the indexed structures are copied and should be freed, but if copy\_fields is zero, the indexed structures are pointers to the original, but should still be freed since the mem\_conserve flag is set so that the structures are not freed. MAT File version must be 5.

**Parameters:**

*matvar* Structure matlab variable

*start* vector of length rank with 0-relative starting coordinates for each dimension.

*stride* vector of length rank with strides for each dimension.

*edge* vector of length rank with the number of elements to read in each dimension.

*copy\_fields* 1 to copy the fields, 0 to just set pointers to them. If 0 is used, the fields should not be freed themselves.

**Returns:**

A new structure with fields indexed from matvar.

### 1.1.3.20 `matvar_t* Mat_VarGetStructsLinear (matvar_t * matvar, int start, int stride, int edge, int copy_fields)`

Finds structures of a structure array given a single (linear)start, stride, and edge. The structures are placed in a new structure array. If copy\_fields is non-zero, the indexed structures are copied and should be freed, but if copy\_fields is zero, the indexed structures are pointers to the original, but should still be freed since the mem\_conserve flag is set so that the structures are not freed. MAT File version must be 5.

**Parameters:**

*matvar* Structure matlab variable

*start* starting index

*stride* stride

*edge* Number of structures to get

*copy\_fields* 1 to copy the fields, 0 to just set pointers to them. If 0 is used, the fields should not be freed themselves.

**Returns:**

A new structure with fields indexed from matvar

**1.1.3.21 void Mat\_VarPrint ([matvar\\_t](#) \* *matvar*, int *printdata*)**

Prints to stdout the values of the [matvar\\_t](#) structure

**Parameters:**

*matvar* Pointer to the [matvar\\_t](#) structure

*printdata* set to 1 if the Variables data should be printed, else 0

**1.1.3.22 [matvar\\_t](#)\* Mat\_VarRead ([mat\\_t](#) \* *mat*, char \* *name*)**

Reads the next variable in the Matlab MAT file

**Parameters:**

*mat* Pointer to the MAT file

*name* Name of the variable to read

**Returns:**

Pointer to the [matvar\\_t](#) structure containing the MAT variable information

**1.1.3.23 int Mat\_VarReadData ([mat\\_t](#) \* *mat*, [matvar\\_t](#) \* *matvar*, void \* *data*, int \* *start*, int \* *stride*, int \* *edge*)**

Reads data from a MAT variable. The variable must have been read by Mat\_VarReadInfo.

**Parameters:**

*mat* MAT file to read data from

*matvar* MAT variable information

*data* pointer to store data in (must be pre-allocated)

*start* array of starting indeces

*stride* stride of data

*edge* array specifying the number to read in each direction

**Return values:**

0 on success

### 1.1.3.24 int Mat\_VarReadDataAll (*mat\_t* \* *mat*, *matvar\_t* \* *matvar*)

Allocates memory for an reads the data for a given matlab variable.

**Parameters:**

*mat* Matlab MAT file structure pointer  
*matvar* Variable whose data is to be read

**Returns:**

non-zero on error

### 1.1.3.25 int Mat\_VarReadDataLinear (*mat\_t* \* *mat*, *matvar\_t* \* *matvar*, *void* \* *data*, *int* *start*, *int* *stride*, *int* *edge*)

Reads data from a MAT variable using a linear indexingmode. The variable must have been read by Mat\_VarReadInfo.

**Parameters:**

*mat* MAT file to read data from  
*matvar* MAT variable information  
*data* pointer to store data in (must be pre-allocated)  
*start* starting index  
*stride* stride of data  
*edge* number of elements to read

**Return values:**

0 on success

### 1.1.3.26 *matvar\_t*\* Mat\_VarReadInfo (*mat\_t* \* *mat*, *char* \* *name*)

Reads the named variable (or the next variable if name is NULL) information (class,flags-complex/global/logical,rank,dimensions,and name) from the Matlab MAT file

**Parameters:**

*mat* Pointer to the MAT file  
*name* Name of the variable to read

**Returns:**

Pointer to the *matvar\_t* structure containing the MAT variable information

### 1.1.3.27 *matvar\_t*\* Mat\_VarReadNext (*mat\_t* \* *mat*)

Reads the next variable in the Matlab MAT file

**Parameters:**

*mat* Pointer to the MAT file

**Returns:**

Pointer to the *matvar\_t* structure containing the MAT variable information

**1.1.3.28 matvar\_t\* Mat\_VarReadNextInfo (mat\_t \* mat)**

Reads the next variable's information (class,flags-complex/global/logical, rank,dimensions, name, etc) from the Matlab MAT file. After reading, the MAT file is positioned past the current variable.

**Parameters:**

*mat* Pointer to the MAT file

**Returns:**

Pointer to the *matvar\_t* structure containing the MAT variable information

**1.1.3.29 int Mat\_VarWrite (mat\_t \* mat, matvar\_t \* matvar, int compress)**

Writes the MAT variable information stored in *matvar* to the given MAT file. The variable will be written to the end of the file.

**Parameters:**

*mat* MAT file to write to

*matvar* MAT variable information to write

*compress* Whether or not to compress the data (Only valid for version 5 MAT files and variables with numeric data)

**Return values:**

0 on success

**1.1.3.30 int Mat\_VarWriteData (mat\_t \* mat, matvar\_t \* matvar, void \* data, int \* start, int \* stride, int \* edge)**

Writes data to a MAT variable. The variable must have previously been written with *Mat\_VarWriteInfo*.

**Parameters:**

*mat* MAT file to write to

*matvar* MAT variable information to write

*data* pointer to the data to write

*start* array of starting indeces

*stride* stride of data

*edge* array specifying the number to read in each direction

**Return values:**

0 on success

**1.1.3.31 int Mat\_VarWriteInfo (mat\_t \* mat, matvar\_t \* matvar)**

Writes the MAT variable information stored in *matvar* to the given MAT file. The variable will be written to the end of the file.

**Parameters:**

*mat* MAT file to write to

*matvar* MAT variable information to write

**Return values:**

0 on success

## 1.1.4 Variable Documentation

### 1.1.4.1 enum { ... } [matio\\_classes](#)

Matlab variable classes

### 1.1.4.2 enum { ... } [matio\\_compression](#)

Matlab compression options

### 1.1.4.3 enum { ... } [matio\\_flags](#)

Matlab array flags

### 1.1.4.4 enum { ... } [matio\\_types](#)

Matlab data types

# Chapter 2

## LIBMATIO API Data Structure Documentation

### 2.1 mat\_t Struct Reference

Matlab MAT File information.

#### Data Fields

- long `bof`
- int `byteswap`
- char \* `filename`
- FILE \* `fp`
- char \* `header`
- int `mode`
- char \* `subsys_offset`
- int `version`

#### 2.1.1 Detailed Description

Contains information about a Matlab MAT file

#### 2.1.2 Field Documentation

##### 2.1.2.1 long mat\_t::bof

Beginning of file not including header

##### 2.1.2.2 int mat\_t::byteswap

1 if byte swapping is required, 0 else

**2.1.2.3 char\* mat\_t::filename**

Name of the file that fp points to

**2.1.2.4 FILE\* mat\_t::fp**

Pointer to the MAT file

**2.1.2.5 char\* mat\_t::header**

MAT File header string

**2.1.2.6 int mat\_t::mode**

Access mode

**2.1.2.7 char\* mat\_t::subsys\_offset**

offset

**2.1.2.8 int mat\_t::version**

MAT File version

## 2.2 matvar\_t Struct Reference

Matlab variable information.

### Data Fields

- int `class_type`
- int `compression`
- void \* `data`
- int `data_size`
- int `data_type`
- long `datapos`
- int \* `dims`
- `mat_t * fp`
- long `fpos`
- int `isComplex`
- int `isGlobal`
- int `isLogical`
- int `mem_conserve`
- char \* `name`
- int `nbytes`
- int `rank`

### 2.2.1 Detailed Description

Contains information about a Matlab variable

### 2.2.2 Field Documentation

#### 2.2.2.1 int `matvar_t::class_type`

Class type in Matlab(mxDOUBLE\_CLASS, etc)

#### 2.2.2.2 int `matvar_t::compression`

Compression (0=>None,1=>ZLIB)

#### 2.2.2.3 void\* `matvar_t::data`

Pointer to the data

#### 2.2.2.4 int `matvar_t::data_size`

Bytes / element for the data

#### 2.2.2.5 int `matvar_t::data_type`

Data type(MAT\_T\_\*)

**2.2.2.6 long matvar\_t::datapos**

Offset from the beginning of the MAT file to the data

**2.2.2.7 int\* matvar\_t::dims**

Array of lengths for each dimension

**2.2.2.8 mat\_t\* matvar\_t::fp**

Pointer to the MAT file structure ([mat\\_t](#))

**2.2.2.9 long matvar\_t::fpos**

Offset from the beginning of the MAT file to the variable

**2.2.2.10 int matvar\_t::isComplex**

non-zero if the data is complex, 0 if real

**2.2.2.11 int matvar\_t::isGlobal**

non-zero if the variable is global

**2.2.2.12 int matvar\_t::isLogical**

non-zero if the variable is logical

**2.2.2.13 int matvar\_t::mem\_conserve**

1 if Memory was conserved with data

**2.2.2.14 char\* matvar\_t::name**

Name of the variable

**2.2.2.15 int matvar\_t:: nbytes**

Number of bytes for the MAT variable

**2.2.2.16 int matvar\_t::rank**

Rank (Number of dimensions) of the data

## 2.3 sparse\_t Struct Reference

sparse data information

### Data Fields

- void \* [data](#)
- int \* [ir](#)
- int \* [jc](#)
- int [ndata](#)
- int [nir](#)
- int [njc](#)
- int [nzmax](#)

#### 2.3.1 Detailed Description

Contains information and data for a sparse matrix

#### 2.3.2 Field Documentation

##### 2.3.2.1 void\* [sparse\\_t::data](#)

Array of data elements

##### 2.3.2.2 int\* [sparse\\_t::ir](#)

Array of size nzmax where ir[k] is the row of data[k].  $0 \leq k \leq \text{nzmax}$

##### 2.3.2.3 int\* [sparse\\_t::jc](#)

Array size N+1 (N is number of columns) with jc[k] being the index into ir/data of the first non-zero element for row k.

##### 2.3.2.4 int [sparse\\_t::ndata](#)

Number of complex/real data values

##### 2.3.2.5 int [sparse\\_t::nir](#)

number of elements in ir

##### 2.3.2.6 int [sparse\\_t::njc](#)

Number of elements in jc

### 2.3.2.7 int **sparse\_t::nzmax**

Maximum number of non-zero elements

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